



DEPARTMENT OF THE ARMY
CORPS OF ENGINEERS, JACKSONVILLE DISTRICT
701 SAN MARCO BLVD
JACKSONVILLE, FL 32207-8175

October 1, 2019

Programs and Project Management Division
Military/Interagency and International Services Branch

SUBJECT: Naval Air Station Banana River Off-Base Disposal Area

[name]
[organization]
[address]
[city], Florida [zip]

Dear [ct] [last name]

According to our records, your property may be within an Off-Base Disposal Area associated with Naval Air Station Banana River. Memoranda and letters indicate the Navy used the area while the base was active (between 1942 and 1947). As the Navy prepared to deactivate the base, teams from the public works department sought to restore the disposal area to the property owner's satisfaction. Records indicate they burned the trash and other debris and buried what remained. In 1948, the property owner indicated he was satisfied with the restoration process. (Please see the enclosed Site Summary.)

The U.S. Army Corps of Engineers (Corps) is responsible for evaluating, and if necessary, remediating, Formerly Used Defense Sites such as the Off-Base Disposal Area. We are currently conducting a Preliminary Assessment to evaluate if further investigations are warranted. If so, the Corps will request approval for a project and funding for a Remedial Investigation/Feasibility Study to characterize the nature (what) and extent (where) of impacts attributable to the Navy's activities.

Corps representatives will be available to discuss the Off-Base Disposal Area and the path forward from 8:00 am until 8:00 pm on Thursday, October 24 at the Pelican Beach Club House (1495 A1A, Satellite Beach). Feel free to drop in at your convenience.

For more information, please visit our website (www.saj.usace.army.mil/BananaRiver), email FUDS.Florida@usace.army.mil, or call 800.710.5184.

Sincerely,

John E. Keiser, PE
Program Manager, Formerly Used Defense Sites
Military/Interagency and International Services Branch
Programs and Project Management Division

Enclosure